BEST RUN RULES

(Updated 4.11.2024)

- 1. Each person will have 1 run, 1 attempt at 45 seconds in a run.
- 2. In best run street competitions to score points, each person can grind or slide on obstacles, do flip tricks, flip trick combinations, and even do nollie/switch tricks. It is up to the person to choose which obstacles to utilize during each of their runs. Switch and nollie tricks will earn you more points than regular/fakie stances.
- 3. In best run vert competitions to score points, each person can grind or slide on transitions, do flip trick combinations, grab tricks, and even do nollie/switch tricks. It is up to the person to choose which transitions to utilize during each of their runs. Switch and nollie tricks will earn you more points than regular/fakie stances.
- 4. Bails count against you, creativity, style, technical tricks, and use of the whole park will gain you the most points.
- 5. If a person has equipment malfunction during their run and cannot immediately continue, that person forfeits the remainder portion of their remaining time in their run. All tricks landed in their performance will be graded by the judges accordingly.